

Skills and year	Communication and Language	Personal, Social and Emotional Development	Physical Development
Nursery	<ul> <li>To understand a question or instruction that has two parts.</li> <li>Understand 'why' questions.</li> <li>Develop their communication.</li> <li>To be able to express a point of view.</li> <li>Start a conversation with an adult or friend and continue to take turns.</li> </ul>	<ul> <li>Play with one or more other children, extending and elaborating play ideas.</li> <li>Find solutions to conflicts and rivalries — acceptance.</li> <li>Follow rules and understand why they are important.</li> <li>Remember rules without needing an adult to remind them.</li> <li>Make healthy choices of food, drink and activity.</li> </ul>	<ul> <li>Continue to develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills.</li> <li>Go up steps and stairs, or climb apparatus using alternate feet.</li> <li>Skip, hop, stand on one leg and hold a pose for a game.</li> <li>Use large muscle movements.</li> <li>Start taking part in some group activities which they make up for themselves, or in teams.</li> <li>Increasingly able to use and remember sequences and patterns of movements which are related to music and rhythm.</li> <li>Match their developing physical skills to tasks and activities in the setting. For example, they decide to crawl, walk or run across a plank.</li> <li>Collaborate with others to manage large items, such as moving equipment safely.</li> <li>Show a preference for a dominant hand.</li> <li>Be increasingly independent as they get dressed and undressed, for example putting coats on and doing zips up.</li> </ul>
Skills and year	Communication and Language	Personal, Social and Emotional Development	Physical Development
group	<ul> <li>Understand how to listen carefully and why listening is important.</li> <li>Learn new vocabulary.</li> <li>Early Learning Goal (Listening, Attention and Understanding) Listen attentively and respond to what they hear with relevant questions, comments and actions.</li> </ul>	<ul> <li>See themselves as valuable individuals.</li> <li>Build constructive and respectful relationships.</li> <li>Express their feelings and consider the feelings of others.</li> <li>Show resilience and perseverance in the face of challenge.</li> <li>Identify and moderate their own feelings socially and emotionally.</li> </ul>	<ul> <li>Revise and refine the fundamental movement skills they have already acquired:</li> <li>Rolling, crawling, walking, jumping, running, hopping, skipping, climbing.</li> <li>Progress towards a more fluent style of moving with developing control and grace.</li> <li>Develop overall body strength, co-ordination, balance and agility needed to engage</li> </ul>



#### Reception

- ELG (Listening, Attention and Understanding) Make comments about what they have heard and ask questions to clarify their understanding.
- ELG (Listening, Attention and Understanding)
   Hold conversations when engaged in back and forth exchanges with their teachers and peers.
- ELG (Speaking) Speaking in small group, class and one to one discussions, offering their own ideas.
- ELG (Speaking) Express their ideas and feelings about their experiences using full sentences.

- Think about the perspective of others.
- Manage their own needs personal hygiene.
- Know and talk about the different factors that support their overall health and wellbeing including regular physical activity and healthy eating.
- ELG (Self -regulation) Show and understanding of their own feelings and those of others, and begin to regulate their behaviour accordingly.
- ELG (Self-regulation) Set and work towards simple goals.
- ELG (Managing self) Be confident to try new activities and show independence, resilience and perseverance in the face of challenge.
- ELG (Managing self) Explain the reasons for rules, know right from wrong and try to behave accordingly.
- ELG (Managing self) Manage their own personal needs including dressing, going to the toilet and understanding the importance of healthy food choices.

- successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming.
- Use their core muscle strength to achieve a good posture.
- Combine different movement with ease and fluency.
- Confidently and safely use a range of large and small apparatus indoors and outside, alone and in a group.
- Develop overall body strength, balance, coordination and agility.
- Further develop and refine a range of ball skills including throwing, catching, kicking, passing, batting, and aiming.
- Further develop the skills they need to manage the school day successfully lining up, queuing and taking turns.
- ELG (Gross motor skills) Negotiate space and obstacles safely, with consideration for themselves and others.
- ELG (Gross motor skills) Demonstrate strength, balance and coordination when playing.
- ELG (Gross motor skills) Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.



Skills and year	Invasion games	Gymnastics	Dance	Striking and fielding	Athletics	OAA
group						
Year 1	- To kick a ball with accuracy towards an end target To dribble a ball with some success To move with control and coordination To participate in team games To move into and out of space safely To be able to throw a ball over and under arm To be able to catch a large ball To roll a ball to an end target To become increasingly competent and confident with their agility, balance and coordination To be able to play a game following a set of rules.	<ul> <li>To link two simple actions together.</li> <li>To hold a position whilst balancing on different parts of the body.</li> <li>To balance on one foot for 5 seconds.</li> <li>To be able to move forwards, backwards, sideways, low and high with some speed.</li> <li>To jump with both feet leaving the ground.</li> <li>To jump for height.</li> </ul>	<ul> <li>To use movement to respond to music.</li> <li>To move to a beat.</li> <li>To copy a simple dance pattern.</li> <li>To link two dance movements together.</li> </ul>	<ul> <li>To be able to catch a large ball.</li> <li>To balance a ball on a racket.</li> <li>To strike a ball using two hands on a racket/bat.</li> </ul>	<ul> <li>To run correctly with coordination and some spatial awareness.</li> <li>To be able to jump with a lead leg, such as in hurdles.</li> <li>To begin to throw overarm for distance.</li> </ul>	<ul> <li>To explore the local environment safely.</li> <li>Introduce compass points (North, East, South and West).</li> <li>Find locations in the local area.</li> <li>To use positional language (forwards, backwards, left, right, in front of, under, above, next to etc).</li> </ul>
Skills	Invasion games	Gymnastics	Dance	Striking and fielding	Athletics	OAA
and year group						
	- To develop fundamental movement skills	- To jump in a variety of ways and land	<ul><li>To use movement to respond to music.</li><li>To move to a beat.</li></ul>	- To be able to catch a ball successfully.	- To run showing speed.	- Introduce simple orientation of a map.



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	including running,	with increasing	- To copy a simple	- To look to move the	- To be able to jump	- To use simple
	hopping, jumping,	control and balance.	dance pattern.	body to catch	for height and show	compass points.
	kicking, throwing	- To hold a position	- To link a short series	successfully.	some timing.	- Introduce and use
	and catching	whilst balancing on	of dance sequences	- To balance a ball on	- To throw for	simple grid
	showing correct	different points of	together.	a racket.	distance.	references.
	technique. Children	the body and on		- To strike a ball using		- Find places in the
	should be looking to	different pieces of		two hands on a		local area and
	throw the ball over-	apparatus.		racket/bat.		describe where they
	arm showing some	- To balance on one				are.
	accuracy.	foot for 5 seconds				
	- To develop simple	showing stillness.				
	tactics and	- To link two simple				
	understand	actions together.				
Year	attacking vs	To move in a variety				
2	defending.	of ways including				
	- To become spatial	forwards,				
	aware and move in	backwards,				
	and out of space	sideways, low/high,				
	safely and quickly.	gallop, skip, side				
	- To become	step with some				
	increasingly	speed and spatial				
	competent and	awareness.				
	· ·					
	confident with their	- To perform simple				
	agility, balance,	jumps including				
	coordination and the	pencil jump and star				
	speed at which they	jump. Some may				
	do these activities.	perform a tuck				
	- To be able to move	jump.				
	forwards,	- To jump for height.				
	backwards,	- To perform simple				
	sideways, low and	rolls including pencil				
	high at speed.	roll, teddy bear roll				
	- To pass a ball	& an assisted				
	accurately via hands	forward roll.				
	and feet.					



Year 2	<ul> <li>To be able to cont a ball within a gan setting via hands and feet.</li> <li>To be able to drib a ball through con successfully.</li> <li>To cooperate with team mates and work as a team to achieve success.</li> <li>To play a game wi a set of rules.</li> </ul>	ble les					
Skills and year group	Invasion games	Gymnastics	Dance	Striking and fielding	Athletics	Fitness	OAA
Year 3	- To begin to combine the skills of running, hopping, jumping, throwing and catching both under arm and over arm showing accuracy and knowing when to use each one To enjoy playing against each other across a range of sports.	<ul> <li>To jump in a variety of ways and land with increasing control and balance.</li> <li>To hold a position whilst balancing on different points of the body and on different pieces of apparatus.</li> <li>To perform simple balances.</li> </ul>	<ul> <li>To move to a beat and understand that music is in beats.</li> <li>To copy a simple dance pattern.</li> <li>To link a short series of dance sequences together.</li> <li>To create a simple performance demonstrating movement to a beat.</li> </ul>	- To throwing and catching both under arm and over arm showing accuracy and knowing when to use each one To show awareness and move successfully to catch a ball To strike a ball using one/two hand(s) showing control and correct grips.	<ul> <li>To run showing speed and endurance.</li> <li>To show speed whilst jumping (speed bounce).</li> <li>To show distance whilst jumping (long jump)</li> <li>To show height and timing when jumping (hurdles / vertical jump).</li> <li>To demonstrate power and distance when throwing.</li> </ul>	<ul> <li>To understand that exercise plays a role in our mood and health.</li> <li>Science link – To understand that humans need the right types of nutrition and we get nutrition from what we eat. Taught through Science curriculum.</li> <li>Science link – To understand that we have</li> </ul>	<ul> <li>Introduce maps in the classroom / outdoor learning.</li> <li>Location points to follow routes.</li> <li>To follow a basic map in a familiar context and use clues to follow a</li> </ul>



	- To develop	- To link	- To show some	- To successfully	skeletons and	
	dribbling and	movement	teamwork and	field a ball (long	muscles for	
	passing	phases together.	discussion to	barrier / pick	support,	
	technique across	- To perform	create.	up).	protection and	
	a range of	simple jumps		- To strike a ball	movement.	
	activities.	including pencil,		using two hands	Taught through	
	- To develop	star, tuck and		on a racket/bat.	Science	
	simple tactics	rotation jumps			curriculum.	
	and	showing control				
	understanding	upon landing.				
	e.g. attacking vs	- To jump for				
Year	defending.	height.				
3	- To show a range	- To perform rolls				
	of agility,	including pencil				
	quickness of feet					
	and the ability to	· · · · · · · · · · · · · · · · · · ·				
	move in a	forward rolls.				
	variety of ways	- To compare				
	and speeds.	their				
	- To pass a ball in	performances in				
	a variety of ways	a range of				
	including under,	activities and				
	over and chest.	sports.				
	- To be spatially					
	aware and					
	coordinate					
	space.					
	- To be able to					
	control a ball					
	within a game					
	setting via					
	hands, feet and					
	equipment i.e.					
	hockey stick					
	showing some					
	success.					
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Year	- To cooperate			
3	with team mates			
	and work as a			
	team to achieve			
	success.			
	- To play a game			
	with a set of			
	rules.			

Skills and year group	Invasion games	Gymnastics	Dance	Striking and fielding	Athletics	Net & Wall	OAA
Year 4	- To further develop the ability to combine skills such as running, jumping, throwing and catching both under arm and over arm showing accuracy and knowing when to use each one To enjoy collaborating and competing against each other across a range of sports.	<ul> <li>To jump in a variety of ways and land with increasing control and balance.</li> <li>To perform more complex balances and hold a position whilst balancing on different points of the body and on different pieces of apparatus.</li> <li>To perform individual balances including</li> </ul>	<ul> <li>To use movement to respond to music.</li> <li>To move to a beat.</li> <li>To copy a simple dance pattern.</li> <li>To link a short series of dance sequences together.</li> <li>To work collaboratively to create their own section of dance. performance.</li> </ul>	<ul> <li>Begin to show control and accuracy when striking a moving ball.</li> <li>Show accuracy and power when throwing the ball over a long distance.</li> <li>Demonstrate the ability to move to catch a ball and awareness of surroundings.</li> <li>To successfully field a ball (long barrier / pick up).</li> </ul>	<ul> <li>To run showing speed and endurance.</li> <li>To show speed whilst jumping (speed bounce).</li> <li>To show distance, height and power whilst jumping (long jump)</li> <li>To show height, good timing through coordination when jumping (hurdles / vertical jump).</li> <li>To demonstrate power, distance</li> </ul>	<ul> <li>To explore with racket /bat grip and begin to hold it correctly.</li> <li>To understand and know which is my dominant hand.</li> <li>To understand there are a variety of strokes and shots.</li> <li>To understand that shots require to be hit with a backhand or forehand shot.</li> </ul>	<ul> <li>To take part in outdoor and adventurous activities and work both individually and within a team.</li> <li>Develop map work and orientation.</li> <li>Setting up simple short courses using simple plans.</li> <li>Create a short trail for others with a physical challenge.</li> <li>Start to recognise</li> </ul>



	- To compete in a	candlestick,	- To understand	- To strike a ball	and some	- To move	features of an
	range of	broken	there are many	using two hands	knowledge of	towards or away	orienteering
	increasingly	candlestick, the	forms of dance.	on a racket/bat.	technique when	from the object	· ·
		ankle hold,	TOTTIS OF Galice.	·	throwing.	to increase	course.
	challenging situations.	tripod and		- Begin to link movement	_	chances of	
		•			(javelin, shot put		
	- To demonstrate	others.		phases together	etc.)	hitting.	
	dribbling and	- To work		when bowling.			
	passing	collaboratively		- Begin to reflect			
	technique across	to create their		on your own			
	a range of	own balances		performance			
	activities.	with others.		showing			
	- To develop	- To work		perseverance.			
Year	tactics and	collaboratively					
4	understanding	to create their					
	attacking vs	own movement					
	defending.	phases including					
	- To show a range	cartwheels,					
	of agility,	round-offs,					
	quickness of feet	forward rolls,					
	and the ability to	backward rolls,					
	move in a variety	pencil roll etc.					
	of ways and	- To link					
	speeds.	movement					
	- To pass a ball in	phases together					
	a variety of ways	showing control,					
	including under,	creativity,					
	over, chest,	balance,					
	bounce,	posture,					
	overhead &	flexibility and					
	javelin showing	strength.					
	knowledge of	- To compare					
	when to play	their					
	each pass.	performances in					
	- To be able to	a range of					
	control a ball	activities and					
	within a game	sports.					



	setting via hands, feet and equipment i.e. hockey stick. To cooperate with team mates and work as a team to achieve	- Begin to reflect on your own performance showing perseverance.			
Year 4	success.  To play a game with a set of rules.  To compare their performances in a range of activities and sports.  Begin to reflect on your own performance showing perseverance.				

Skills and year group		Gymnastics	Striking and fielding	Dance	Athletics	Swimming	Net & wall	Fitness	OAA
	- Work alone, or with team mates in	- Begin to create complex and well-	- Show more accuracy when	- Begin to reflect on your own performanc	- To run showing speed and	- To swim 25m unaided.	- To hold the racket / bat correctly showing	- Identify parts of the body for example -	- To take part in outdoor and



	order to	executed	striking the	e showing	some	- To enter	the correct	bicep,	adventurou
	gain points	sequences	ball.	perseveran	endurance.	the water	grip for	quadricep	s activities
	or	that	- To show	ce.	- To show	safely.	both	etc	and work
	possession	include a	more	- Create and	speed and	- To tread	backhand	- Understand	both
	- Lead others	full range	awareness	perform	agility	water for 2	and	why	individually
	when	of	and success	longer	whilst	minutes.	forehand	exercise	and within
	called upon	movements	when	sequences	jumping	- To use a	shots.	and fitness	a team.
	and act as a	including;	catching a	demonstrat	(speed	range of	- To use	is good for	- Begin to
	good role	travelling,	moving ball	ing energy	bounce).	swimming	forehand	our mental	orientate
Year	model	balances	from	and a link	- To begin to	strokes	and	and	themselves
5	within a	and rolls.	varying	to the beat	show	effectively.	backhand	physical	with
	team.	- Perform	heights and	of music.	explosive	- To perform	at the	health.	increasing
	- Choose and	more	pace.	- To link	power to	safe self-	correct	- To	confidence
	combine	complex	- To	movement	achieve	rescue in	time.	understand	and
	techniques	balances	demonstrat	phases	distance	different	- To show	that our	accuracy
	in game	including	e the	together	whilst	water	footwork to	diet	around an
	situations	handstands	correct	whilst	jumping	based	move to hit	impacts our	orienteerin
	(running,	,	stance	potentially	(long	situations.	the	health.	g course.
	throwing,	headstands	when	showing	jump).		ball/shuttle	- To create	- Design an
	catching,	, tripod,	batting.	grace and	- To begin to		correctly.	our own	orienteerin
	passing,	crab etc.	- To	flair.	link a		- Begin to	circuit.	g course
	jumping	- Perform	demonstrat	- То сору	variety of		move an		that be
	and kicking,	more	e the	and	movements		opponent		followed
	etc.)	complex	correct	replicate	together		to achieve		and offers
	- Uphold the	jumps	technique	movements	showing		success.		some
	spirit of fair	including	when	to show a	power		- To be able		challenge
	play and	rotation,	bowling	dance.	(triple		to maintain		to others.
	respect in	straddle,	showing	- To work	jump).		a rally.		- Begin to
	all	pike etc.	some	together	- To show		- To		use
	competitiv	- Link	accuracy.	and	height and		understand		navigation
	е	movement		collaborate	timing		there are a		equipment
	situations.	phases		ideas to	when		range of		to orientate
	- Choose the	including		achieve	jumping		shots		around a
	most	cartwheels,		success.	(hurdles /		within		trail.
	appropriate	roundoffs.		- To	vertical		net/wall		- To use
		E.g. going		compare	jump). To		sports.		coordinates



	tactics for a	into a crab	their	demonstrat		 to find a
	game.	from	performanc	e power,		location.
	- To use	standing	es in a	distance		
Year	tactics in	and	range of	and correct		
5	competitiv	rotating	activities	technique		
	e	out without	and sports.	when .		
	situations.	assistance.	·	throwing.		
	- Defend and	- Begin to		· ·		
	attack	create				
	tactically by	more				
	anticipating	complex				
	the	balances .				
	direction of	with a				
	play.	partner				
	- To find and	whilst				
	exploit	showing				
	space to	control,				
	achieve	safety,				
	success.	good				
	- To enjoy	posture,				
	collaborati	stability,				
	ng and	strength				
	competing	and				
	against	stillness.				
	each other	- To				
	across a	compare				
	range of	their				
	sports.	performanc				
	- To	es in a				
	compete in	range of				
	a range of	activities				
	increasingly	and sports.				
	challenging	- Begin to				
	situations.	reflect on				
	- To	your own				
	understand	performanc				



	and use	e showing				
	positions					
	within	perseveran				
		ce.				
	sports.					
	- To show a					
Year	range of					
5	agility,					
	balance,					
	quickness,					
	coordinatio					
	n of feet					
	and the					
	ability to					
	move in a					
	variety of					
	ways and					
	speeds.					
	- To begin to					
	understand					
	that there					
	are					
	multiple					
	ways to					
	pass a ball					
	including					
	under,					
	over, chest,					
	bounce,					
	overhead &					
	javelin,					
	inside of					
	foot,					
	outside of					
	foot etc.					
	- Begin to					
	demonstrat					



Year 5	e control when controlling a ball within a game setting via hands, feet and equipment i.e. hockey stick, netball, football, handball etc. To cooperate with team mates and work as a team to achieve success.								
Skills and year group	success. Invasion games	Gymnastics	Striking and Fielding	Dance	Athletics	Swimming	Net & wall	Fitness	OAA
	- Work both individually and as a team to achieve success	- Hold shapes which are strong, fluent and expressive	- Demonstra te knowledge of moving towards the ball to	- Plan to perform with high energy, slow grace or other	- To run/sprint showing speed, agility and endurance.	<ul> <li>To swim</li> <li>25m</li> <li>unaided.</li> <li>To enter</li> <li>the water</li> <li>safely.</li> </ul>	- To hold the racket / bat correctly showing the correct grip for	- To understand that fitness improves overtime.	- To take part in outdoor and adventurou s activities



	knowing	_	Include in a		reduce the		themes and	_	To show	_	To tread		both	_	That		and work
	what your		sequence		time it		maintain		speed and		water for 2		backhand		exercise		both
	role is		set pieces,		takes to		this		agility		minutes.		and		helps with		individually
	within a		choosing		return the		throughout		whilst		To use a		forehand		my mental		and within
	team.		the most		ball.		a piece.		jumping		range of		shots.		health and		a team.
	- Lead others		appropriate		Work as a	_	Perform		(speed		swimming	_	To use		wellbeing.	_	Orientate
Year	when		linking	-	team to	_	complex		bounce).		strokes	_	forehand	_	To	_	themselves
6	called upon		elements		achieve		moves that		To show		effectively.		and	-	understand		with
0	•						combine	-			,		backhand				confidence
	and act as a	-	Vary speed,		success.				explosive	-	To perform				that		
	good role		direction,	-	Begin to		strengths		power to		safe self-		at the		exercise		and
	model		level and		show more		and 		achieve		rescue in		correct		releases a		accuracy
	within a		body		control and		stamina		distance		different		time.		chemical		around an
	team.		rotation		fluidity in		gained		whilst		water	-	To show		into the		orienteerin
	- Choose and		during floor		the bowling		through		jumping		based		footwork to		body		g course
	combine		performanc		action		gymnastics		(long		situations.		move to hit		(endorphin		when
	techniques		es		showing		activities		jump).				the		s) which		under
	in game	-	Practise		accuracy.		(such as	-	To link a				ball/shuttle		boosts our		pressure.
	situations -		and refine	-	То		cartwheels		variety of				correctly.		mood.	-	Design an
	running,		the		understand		or		movements			-	Attempt to	-	То		orienteerin
	throwing,		gymnastic		and		handstands		together				move an		understand		g course
	catching,		techniques		potentially		)		showing				opponent		we have		that is clear
	passing,		used in		show a	-	Compose		power				to achieve		different		to follow
	jumping,		performanc		range of		creative		(triple				success /		training		and offers
	kicking and		es		balls to		and		jump).				outwit an		methods		challenge
	knowing	-	Use		outwit the		imaginative	-	To show				opponent.		(interval		to others.
	when to		equipment		opponent		dance		height and			-	То		training,	-	Use
	apply each		to vault.		(Yorker,		sequences.		timing				understand		continuous,		navigation
	skill to a	-	Perform		spin,				when				there are a		fartlek)		equipment
	game		expressivel		bouncer				jumping				variety of	-	To create a		(maps,
	situation		y and hold		etc).				(hurdles /				shots		circuit that		compasses)
	showing		a precise	-	То				vertical				including		could be		to find
	accuracy.		and strong		understand				jump).				serve,		used in the		locations.
	- To be able		body		the basic			-	To				clears, lifts,		home		
	to dribble,		position		rules of the				demonstrat				drives,		environme		
	pass and	_	Express an		game.				e power,				smashes,		nt.		
	shoot		idea in		_				distance				,				



	across a	original and	- To show	and correct	volleys, net	- Science link
	range of	imaginative	tactical	technique	play etc.	– Identify
	sports	ways	awareness	when	- Attempt to	and name
Year	showing	- Create well	of where to	throwing.	move	the main
6	control,	executed	hit the ball.	- To link	around the	parts of the
	accuracy	sequences	- To show	multiple	shot in	human
	and power	that	tactical	movements	order to	circulatory
	across a	include a	awareness	together	play a more	system.
	range of	full range	of where to	showing	successful	Taught
	positions.	of	play your	speed,	return.	through
	- To	movements	best	fluidity and	- Uphold the	Science
	implement	including	fielders.	effort e.g.	spirit of fair	curriculum.
	when to	_	- Reflect on	1	play and	- Science link
		travelling,	self	triple jump. - Uphold the	• •	- Science link - Describe
	pass, dribble or	balances,		l ' '	respect in all	the
		flight and	performanc	spirit of fair		
	shoot in a	rolls.	е	play and	competitiv	functions
	competitiv		understand	respect in	e	of the
	e situation.		ing ways to	all	situations.	heart.
	- To be able		improve.	competitiv	- Lead others	Taught
	to			e	when	through
	tackle/disp			situations.	called upon	Science
	ossess an			- Lead others	and act as a	curriculum.
	opponent			when	good role	- Science link
	across a			called upon	model	_
	range of			and act as a	within a	Recognise
	sports.			good role	team.	the impact
	- Uphold the			model		of diet and
	spirit of fair			within a		exercise on
	play and			team.		my
	respect in					lifestyle.
	all					Taught
	competitiv					through
	е					Science
	situations.					curriculum.
	- To show a					
	range of					



				_	
	agility,				
	quickness,				
	coordinatio				
Year	n of feet				
6	and the				
	ability to				
	move in a				
	variety of				
	ways and				
	speeds.				
	- To				
	understand				
	and				
	potentially				
	demonstrat				
	e the ability				
	to pass a				
	ball in a				
	variety of				
	ways				
	including				
	under,				
	over, chest,				
	bounce,				
	overhead &				
	javelin,				
	inside of				
	foot,				
	outside of				
	foot etc				
	and				
	demonstrat				
	е				
	knowledge				
	of when to				
	play each				



		1		T	 	
	pass across					
	a range of					
	sports.					
Year	<b>-</b> To					
6	demonstrat					
	e control					
	when					
	controlling					
	a ball					
	within a					
	game					
	setting via					
	hands, feet					
	and					
	equipment					
	i.e. hockey					
	stick,					
	netball,					
	football,					
	handball					
	etc.					
	- To					
	cooperate					
	with team					
	mates and					
	work as a					
	team to					
	achieve					
	success.					
	- Uphold the					
	spirit of fair					
	play and					
Year	respect in					
6	all					
	competitiv					



e situations. - Lead others				
when called upon				
and act as a good role				
model within a				
team.				

#### The progression in to KS3 PE

Pupils should build on and embed the physical development and skills learned in key stages 1 and 2, become more competent, confident and expert in their techniques, and apply them across different sports and physical activities. They should understand what makes a performance effective and how to apply these principles to their own and others' work. They should develop the confidence and interest to get involved in exercise, sports and activities out of school and in later life, and understand and apply the long-term health benefits of physical activity.

#### Pupils should be taught to:

- Use a range of tactics and strategies to overcome opponents in direct competition through team and individual games [for example, badminton, basketball, cricket, football, hockey, netball, rounders, rugby and tennis].
- Develop their technique and improve their performance in other competitive sports [for example, athletics and gymnastics].
- Perform dances using advanced dance techniques within a range of dance styles and forms.
- Take part in outdoor and adventurous activities which present intellectual and physical challenges and be encouraged to work in a team, building on trust and developing skills to solve problems, either individually or as a group.
- Analyse their performances compared to previous ones and demonstrate improvement to achieve their personal best.
- Take part in competitive sports and activities outside school through community links or sports clubs.



54 children represented Oakworth at the Brownlee Foundation Triathlon.



Bradford Winter Games U9 Champions.



U9 West Yorkshire Champions. Finishing 3<sup>rd</sup> in Yorkshire finals.